## Justifications for Course Changes (Christopher Maraffi)

## FIL 4703 Name and Designation Change:

From: FIL 4703 Visual Design for Film and Animation

To: DIG 4703C Visual Design for Film, Animation and Games

## FIL 4703 Description Change:

**From:** This course is an exploration of visual design methodologies for use in the planning of a live action or animated film. This will include the analysis of cinematography, staging, shot composition, character and environmental design, story development, narrative structures, storyboard drafting and animatic editing.

**To:** Students learn to apply visual design principles and techniques to create concept art, storyboards, character designs, and animated prototypes to visualize a narrative concept for production.

**Justification:** The original designation and name does not reflect that contemporary industry artists do preproduction design for a variety of media, including interactive media and games. Since our students may be planning productions in all of these areas of digital preproduction, it makes more sense to make the name more inclusive, and make the designation DIG, not FIL (it also should be listed in the production courses for the degree on our web site). We also should add the C designation, because the course requires to be taught in a computer lab.