4 YEAR FLIGHT PLAN: BA in Studio Art

Semester: () Sun Courses and Credit Hours ENC 1101 College Writing 1 (<i>req.</i>) ARH 2050 Art History Survey 1 ART 1201C Foundations 2D AMH 2020 or POS 2041 Foreign Language 1 Total	nmer (X	() Fall () Spring Milestones 1. Declare your major by end of semester.
ENC 1101 College Writing 1 (<i>req.</i>) ARH 2050 Art History Survey 1 ART 1201C Foundations 2D AMH 2020 or POS 2041 Foreign Language 1	3 3	
ARH 2050 Art History Survey 1 ART 1201C Foundations 2D AMH 2020 or POS 2041 Foreign Language 1	3 3	1. Declare your major by end of semester.
ART 1201C Foundations 2D AMH 2020 or POS 2041 Foreign Language 1	3	
AMH 2020 or POS 2041 Foreign Language 1		
Foreign Language 1	3	
	-	
Total	4	
	16	
Semester : () S	ummer	() Fall (X) Spring
Courses and Credit Hours	ummer	Milestones
ENC 1102 College Writing II (<i>or equiv.</i>)	3	1. Consider Study Abroad in Art History, Studio
ARH 2051 Art History Survey 2	3	Art, Archaeology, Foreign Language or other in
ART 1300C Foundations Drawing	3	Year 2 or 3.
ART 2600C Foundations Digital Art	3	
Foreign Language 2	4	
Total	16	
	0	
— ()	Summe	
Courses and Credit Hours	1 2	Milestones
ART 1300C Foundations Drawing	3	Students are required to take 9 credit hours of
Or Science & Natural World		summer coursework, which is included in total
Total		credits. Please work with your adviser to select
		appropriate summer classes. This is necessary
		to ensure that you complete the minimum
	2	number
	3	of credit hours needed for graduation.

YE	AR 2	
Semester: () Su	mmer ()	X) Fall () Spring
Courses and Credit Hours		Milestones
GRA 2190C VDL 1	3	1. Maintain good academic standing.
GRA 2208C TDL1	3	
Global Citizenship (WAC)	3	
Math course MGF 1106 recommended	3	
Science & Natural World + lab	3-4	
Total	15-16	

Semester: () Su	immer	() Fall (X) Spring
Courses and Credit Hours		Milestones
GRA 3112C TDL 2	3	1. Consider internship opportunities for the fall,
ART 1203C: Foundations 3D	3	spring, and summer semesters (academic credit is
Global Citizenship	3	available).
Humanities course (WAC)	3	
Humanities course	3	
Total	15	

Balance/Other Commitments & Activities:

Semester: (X)	Summe	er () Fall () Spring
Courses and Credit Hours		Milestones
ART 1203C Foundations 3D	3	Students are required to take 9 credit hours of
Or Design elective		summer coursework, which is included in total
Total		credits. Please work with your adviser to select
		appropriate summer classes. This is necessary to
		ensure that you complete the minimum
	3	number of credit hours needed for graduation.

YEA	AR 3	
Semester: () Sur	nmer (I	X) Fall () Spring
Courses and Credit Hours		Milestones
Portfolio Review	***	1. Attend job/graduate school fairs
GRA 3193C VDL2	3	2. Consider study abroad options.
GRA 4521C IDL1	3	3. Portfolio Review.
ARH 4724 History of Graphic Design	3	
Design elective	3	
Hum	3	
Total	15	

Semester: () Su	ımmer	() Fall (X) Spring
Courses and Credit Hours		Milestones
GRA 4194C VDL3	3	1. Visit with career counselors for job search or
GRA 4522C IDL2	3	graduate school planning.
Design elective	3	
Flex elective	3	
Global Citizen	3	
Total	15	
		·

	AR 4	
Semester: () Sur	nmer (X) Fall () Spring
Courses and Credit Hours		Milestones
GRA 4183 VDL4	3	1. Continue job/graduate school planning.
ARH 4xxx Art History (upper division)	3	2. Attend job/graduate school fairs.
Design elective	3	
	3	
Flex elective	5	
Total	12	
Total		() Fall (X) Spring
Total	12	() Fall (X) Spring Milestones
Total Semester: () Su	12	
Total Semester: () Su Courses and Credit Hours	12 ammer	Milestones
Total Semester: () Su Courses and Credit Hours GRA 4115 VDL5	12 ammer 3	Milestones
Total Semester: () Su Courses and Credit Hours GRA 4115 VDL5 ART 4955C BFA Studio Senior Seminar	12 12 13 3 3	Milestones

This unofficial guide is to be used in conjunction with regular academic advising appointments. Your Degree Audit is the final and official documentation of degree requirements that have been met. For more information, see your advisor.

You and your advisor will customize your Flight Plan and update it as necessary as you progress through your program.