Fau	COURSE CHANGE REQUEST Graduate Programs			UGPC Approval UFS Approval SCNS Submittal	
FLORIDA ATI ANTIC	Department CEECS			Confirmed	
UNIVERSITY	College Engineering and Computer Science			Banner Catalog	
Current CourseCurrent CoursePrefix and NumberCEN 5035CEN 5035Software E			ourse Title ngineering	• •	
Syllabus must be attached for <b>ANY</b> changes to current course details. See <u>Guidelines</u> . Please consult and list departments that may be affected by the changes; attach documentation.					
Change title to:			Change description to	:	
Change prefix	То				
From: 10:			Change prerequisites/minimum grades to:		
From:	Change course number				
Change credits*	from: 10:		Chango coroquisitos t	0	
From	То		change corequisites t	0.	
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Academic Service Learning (ASL) ** Add Remove					
<ul> <li>Review Provost Memorandum</li> <li>** Academic Service Learning statement must be indicated in syllabus and approval attached to this form.</li> </ul>			Please list existing and new pre/corequisites, specify AND or OR and include minimum passing grade.		
Effective Term/ for Changes:	/Year Spring 2021		Terminate course? Eff for Termination:	fective Term/Year	
Faculty Contact/Email/Phone Hanqi Zhuang/zuang@fau.edu/ 297-3413					
Approved by Hanqi Zhuang			signed by Hanqi Zhuang 0.10.21 15:41:13 -04'00'	Date	
College Curriculum Chair Francisco Presuel-Moreno Francisco Presuel-Moreno					
College Dean Condex of the file the construction of the con				10/25/2020	
UGPC Chair					
UGC Chair —					
Graduate College Dean					
UFS President					
Provost					

Email this form and syllabus to UGPC@fau.edu 10 days before the UGPC meeting.

1. Course title/number, number of credit hours					
Software Engineering/ CEN 5035		3 credit hours			
2. Course prerequisites, corequisites, and where the course fits in the program of study					
Prerequisites: Graduate standi	ng				
3. Course logistics					
Term: Class Location and Time:					
4. Instructor contact information					
Instructor's name Office address Office Hours Contact telephone number Email address					
5. TA contact information					
TA's name Office address Office Hours Contact telephone number Email address					
6. Course description					
<b>Catalog Description:</b> An introduction to basic principles and practices of software engineering. Emphasis is placed on programming language support for software engineering principles, especially techniques for data abstraction, code reusability, and programming-in-the-large. Other topics include software life cycle models, general design, implementation and testing issues, specification and design methodologies, and model-based approaches to software design.					
7. Course objectives/student learning outcomes/program outcomes					
Course objectives (based on ABET criteria)	<ol> <li>Proficiency in the structures, and opera</li> <li>An ability to plan a identified need</li> <li>An understanding and computing activ</li> </ol>	areas of software design and development, data ating systems and execute an engineering design to meet an of the overall human context in which engineering ities take place			
Student learning outcomes & relationship to ABET a-k objectives	<ul> <li>(c) an ability to designeeds within realistic social, political, ethic sustainability</li> <li>(e) an ability to identify</li> <li>(f) an understanding</li> </ul>	in a system, component, or process to meet desired c constraints such as economic, environmental, cal, health and safety, manufacturability, and cify, formulate, and solve engineering problems of professional and ethical responsibility			

	(g) an ability to communicate effectively (k) an ability to use the techniques, skills, and modern engineering tools necessary for engineering practice				
8. Course evaluation method					
Course projects (Divided by different milestone Quizzes	80% es) 20%	<i>Note</i> : The minimum grade required to pass the course is C.			
Grading Scale: "A": 90 and above; "A-": 87-89; "B+": 83-86; "B": 80-82; "B-": 77-79; "C+": 73-76; "C": 70-72; "C-": 67-69; "D+": 63-66; "D": 60-62; "D-": 51-59; "F": 50 and below					
10. Policy on makeup tests, late work, and incompletes					
Need proper university accepted documents to have permissions on makeup tests, late work and incompletes					
11. Special course requirements					
N/A					
12. Classroom etiquette polic	у				
University policy requires that in order to enhance and maintain a productive atmosphere for education, personal communication devices, such as cellular phones and laptops, are to be disabled in class sessions.					
13. Attendance policy statem	ent				
Students are expected to attend all of their scheduled University classes and to satisfy all academic objectives as outlined by the instructor. The effect of absences upon grades is determined by the instructor, and the University reserves the right to deal at any time with individual cases of non-attendance. Students are responsible for arranging to make up work missed because of legitimate class absence, such as illness, family emergencies, military obligation, court-imposed legal obligations or participation in University-approved activities. Examples of University-approved reasons for absences include participating on an athletic or scholastic team, musical and theatrical performances and debate activities. It is the student's responsibility to give the instructor notice prior to any anticipated absences and within a reasonable amount of time after an unanticipated absence, ordinarily by the next scheduled class meeting. Instructors must allow each student who is absent for a University-approved reason the opportunity to make up work missed without any reduction in the student's final course grade as a direct result of such absence.					
14. Disability policy statement					
In compliance with the Americans with Disabilities Act Amendments Act (ADAAA), students who require reasonable accommodations due to a disability to properly execute coursework must register with Student Accessibility Services (SAS) and follow all SAS procedures. SAS has offices across three of FAU's campuses – Boca Raton, Davie and Jupiter – however disability services are available for students on all campuses. For more information, please visit the SAS website at <u>www.fau.edu/sas/</u>					

#### 15. Counseling and Psychological Services (CAPS) Center

Life as a university student can be challenging physically, mentally and emotionally. Students who find stress negatively affecting their ability to achieve academic or personal goals may wish to consider utilizing FAU's Counseling and Psychological Services (CAPS) Center. CAPS provides FAU students a range of services – individual counseling, support meetings, and psychiatric services, to name a few – offered to help improve and maintain emotional well-being. For more information, go to <a href="http://www.fau.edu/counseling/">http://www.fau.edu/counseling/</a>

## 16. Code of Academic Integrity Policy Statement

Students at Florida Atlantic University are expected to maintain the highest ethical standards. Academic dishonesty is considered a serious breach of these ethical standards, because it interferes with the university mission to provide a high quality education in which no student enjoys an unfair advantage over any other. Academic dishonesty is also destructive of the university community, which is grounded in a system of mutual trust and places high value on personal integrity and individual responsibility. Harsh penalties are associated with academic dishonesty. For more information, see <u>University</u> <u>Regulation 4.001</u>.

## 17. Required texts/reading

Reading material will be posted on Canvas

### 18. Supplementary/recommended readings

Lecture notes, working environments, tooling, and other references will be posted on Canvas

### 19. Course topical outline, including dates for exams/quizzes, papers, completion of reading

Tentative course topic outline (subject to change depending on lecture progresses):

- 1. Overview principles of software engineering
- 2. Agile software development
- 3. Modeling software structure and behavior (UML 2.0 and metamodeling)
- 4. Business Modeling (Business Model Canvas, Value Proposition)
- 5. BPMN
- 6. ArchiMate 3.0 Modeling
- 7. General principles of Model driven development (MDD)
- 8. Use case modeling
- 9. System architecture and design
- 10. Platform-based development: IBM Cloud
- 11. Cognitive Services/AI Watson Services, Node-RED, IoT
- 12. Service Oriented Architecture (SOA)
- 13. Micro-services
- 14. DevOps
- 15. New OMG standard Essence Kernel and Language for Software Engineering Methods

#### Project Assignments with tentative dates (subject to change depending on schedule):

Project 1: Project proposals

Project 2: Business Model Canvas (Upwave)

Project 3: Architecture modeling (archimatetool.com) Project 4: Use case modeling Project 5: IoT development by IBM Cloud, Watson Services using Node RED, first prototype Project 6: Final Project demo and delivery

## Exams (tentative dates):

1. Two quizzes will be announcement in class