June 10-14
2013

Learn the basics of
C# programming and
then progress to making
your own video game.

FAU's
3rd Annual
Video Game
Programming
Workshop

Dr. Tom
Fernandez

Your games will
be made with the
XNA game studio and
will run on Windows Computers.

No prior programming experience required!

The workshop includes:

Intro to Programming C#

Drawing Game Sprites

Rotation and Scaling Sprites
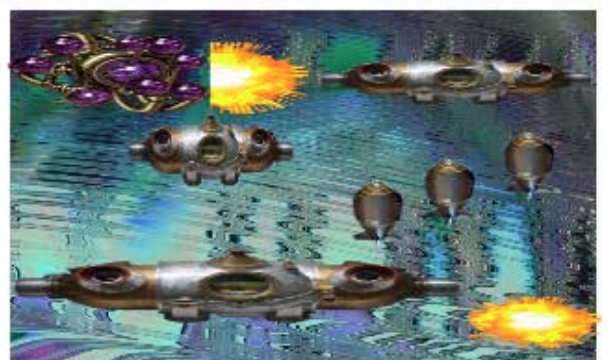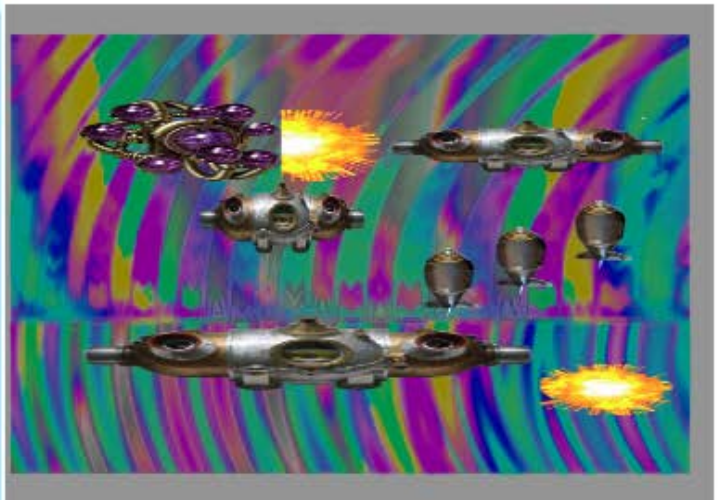
Moving Game Sprites

Interacting with the player

Adding explosions to games

Adding sounds to games

Creating Sprites w/ Paint.NET

Creating sounds with Audacity

Having fun!!!!

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