

The background of the entire poster is a dense field of spheres of various sizes and colors, including red, green, blue, yellow, and grey. Some spheres have a white highlight, giving them a 3D appearance. The spheres are scattered across the entire frame, with some larger spheres acting as containers for text and graphics.

June 10-14  
2013

Learn the basics of  
C# programming and  
then progress to making  
your own video game.

# FAU's 3rd Annual Video Game Programming Workshop



Dr. Tom  
Fernandez

Your games will  
be made with the  
XNA game studio and  
will run on Windows Computers.

No prior programming experience required!



**The workshop includes:**

**Intro to Programming C#**

**Drawing Game Sprites**

**Rotation and Scaling Sprites**

**Moving Game Sprites**

**Interacting with the player**

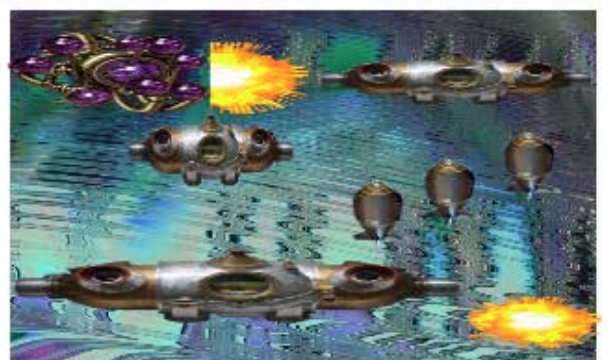
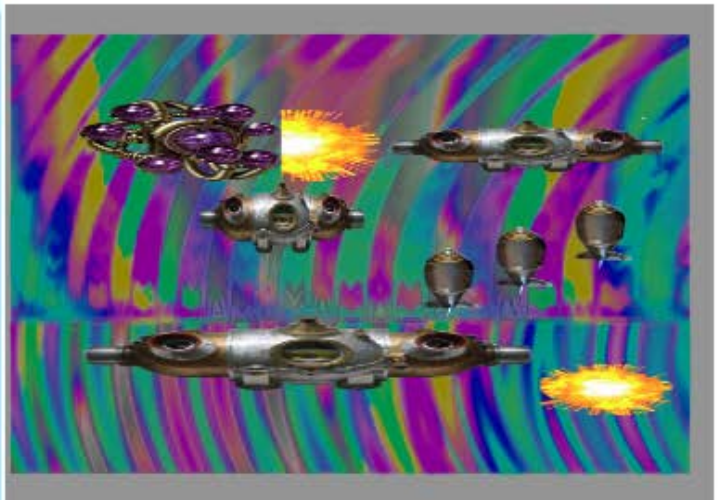
**Adding explosions to games**

**Adding sounds to games**

**Creating Sprites w/ Paint.NET**

**Creating sounds with Audacity**

**Having fun!!!!**



**tfernand@fau.edu**