



# ***Game Theoretical Analysis of a Reputation-Based Cryptocurrency Mining Paradigm***

Mehrdad Nojournian  
Department of Computer & Electrical Eng. and Computer Science  
Florida Atlantic University

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## **1. Preliminary Materials Whenever It Is Required**

- ✓ *Hash Function*
- ✓ *Blockchain*
- ✓ *Trust Management*

## **2. Mining Mechanism**

- ✓ *Proof-of-Work Computation*
- ✓ *Dishonest Mining Strategies*
- ✓ *Detection of Dishonest Mining Strategies*

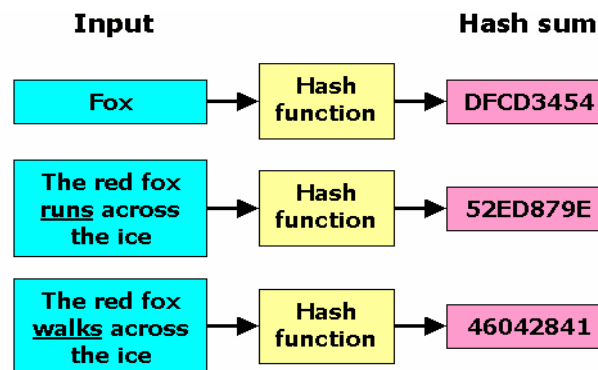
## **3. Reputation-Based Mining Paradigm**

- ✓ *Its Setting, Architecture, and Mechanism*
- ✓ *Its Game Theoretical Analysis*

# Preliminary Material: Hash Function

## ➤ Hash Function:

- ✓ A **hash function** is any function that can be used to map data of arbitrary size to data of fixed size.



- ✓ If a **single bit** is changed, the hash value will be changed completely.

**Example:** suppose the hash value is 4 bits, the total possibilities are  $2^4=16$

0000	0001	0010	0011	The probability of having a hash value $0\ X\ X\ X$ , where $X$ is 0 or 1 $\rightarrow 8/16 = 0.5$ i.e., a hash value smaller than or equal to 7
0100	0101	0110	0111	
1000	1001	1010	1011	The probability of having a hash value $0\ 0\ X\ X$ , where $X$ is 0 or 1 $\rightarrow 4/16 = 0.25$ i.e., a hash value smaller than or equal to 3
1100	1101	1110	1111	

# Blockchain

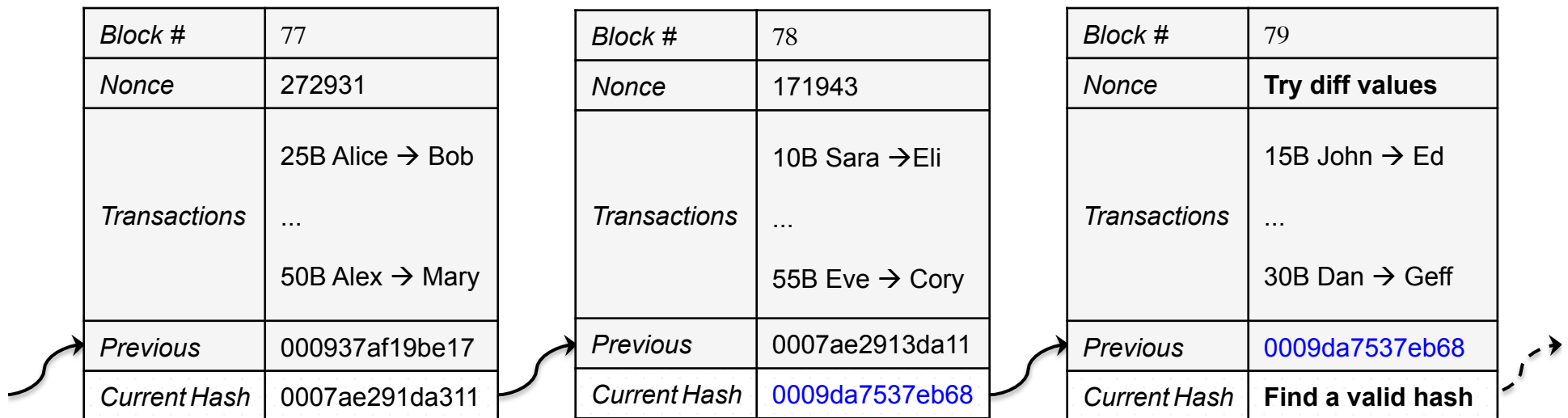
## ➤ Terminologies:

- ✓ Transactions are grouped in blocks in order to be verified by a subset of nodes in the network, known as **miners**.
- ✓ The mining process, a.k.a., **proof-of-work**, is computationally intensive with a difficulty factor that is increased overtime as the computational power of hardware systems/miners grows.
- ✓ Nodes form **mining pools** under the supervision of pool managers to accomplish the mining task.
- ✓ The first mining pool that accomplishes the proof-of-work is rewarded, e.g., by **freshly mined Bitcoins\***, as an incentive for miners' works.
- ✓ As soon as a block is verified, it is attached to the list of existing verified blocks, a.k.a., **Blockchain**. Immediately after that, miners stop the mining process of the verified block and start working on the next block.
- ✓ The hashing rate, a.k.a., **mining power**, is the total number of hashes that a miner can calculate during a specific time interval. The pool manager distributes the revenue among miners based on their mining powers.

# Mining Mechanism

## ➤ Proof-of-Work:

- ✓ Each block of transactions is connected to the next block by its hash value, which is smaller than a threshold, e.g., **000X...X**.



- The next block of transactions **cannot be verified** unless the previous block is first verified.
- Miners should change the nonce value randomly until they find a valid hash value that is smaller than the predefined threshold, a.k.a., solving a **mathematical puzzle**.
- The threshold defines the difficulty of the math puzzle. The **difficulty factor** is increased periodically so that it takes almost 10 minutes to solve the puzzle, i.e., from **000X...X** to **0000X...X**.

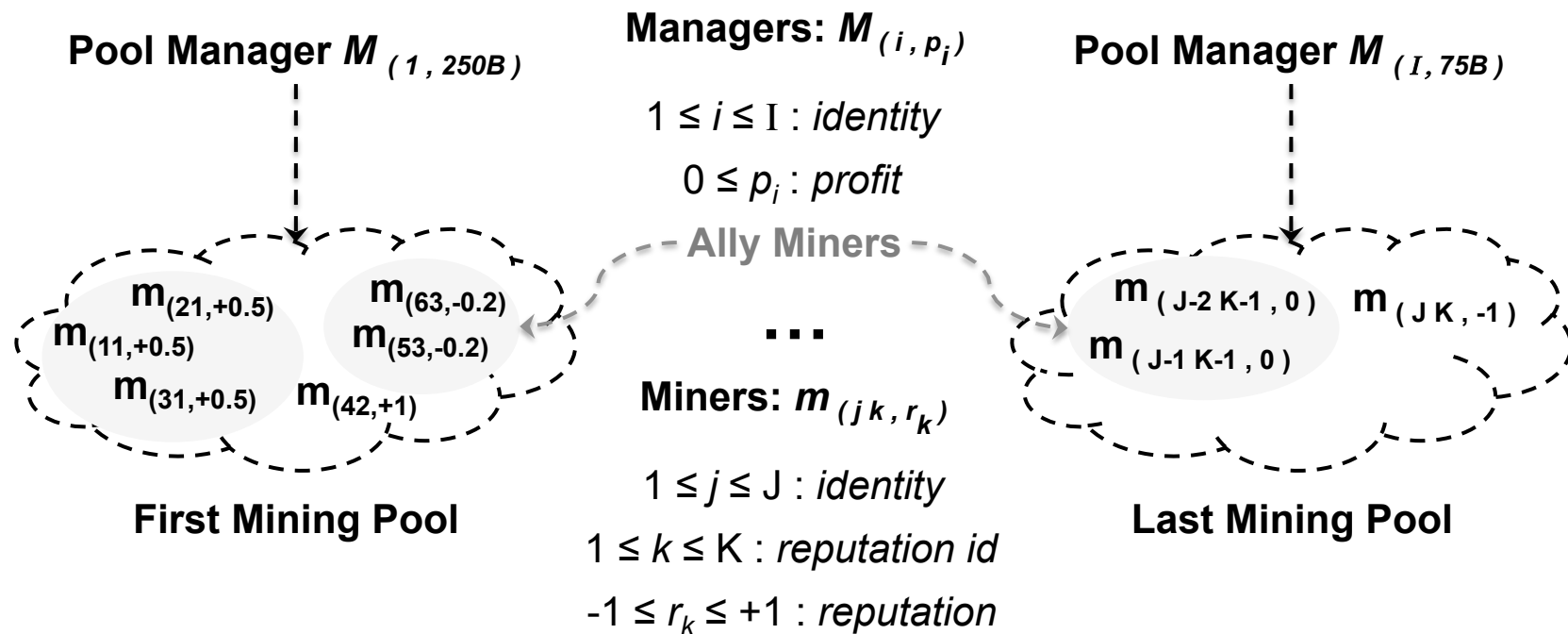
# ***Dishonest Mining Strategies***

- **Why?** The mining process is very resource intensive, therefore, miners form coalitions to verify each block of transactions in return for a reward where only the first coalition that solves the puzzle will be rewarded.
  - ✓ **Block withholding attack:** where a dishonest player only reveals a partial solution of the verification problem whenever he has the complete solution to act in favor of another competing coalition.
  - ✓ **Selfish mining:** where the players of a coalition keep their discovered blocks private and continue to verify more blocks privately until they get a sub-chain that is larger than verified blocks.
  - ✓ **Eclipse attack:** makes a node invisible in the network, i.e., a single node monopolizes all possible connections to a victim & eclipses it from the network.
  - ✓ **Stubborn mining:** mining on its private chain more than the selfish mining strategy. In selfish mining, miner withholds blocks when he is ahead of others (i.e., he has created a private chain longer than that of the honest network), but cooperates with the honest network when he falls behind.
  - ✓ **Distributed denial-of-service attack, and many more upcoming attacks.**

# Reputation-Based Mining Paradigm

- **Motivation:** it is necessary to **regulate** the mining process to make miners accountable for any dishonest mining behavior.

$i$	1	2	3	...	$I-1$	$I$
$p_i$	250B	125B	0B	...	200B	75B



$k$	1	2	3	...	$K-1$	$K$
$j$	1, 2, 3	4	5, 6	...	$J-2, J-1$	$J$
$r_k$	+0.5	+1	-0.2	...	0	-1

# Reputation-Based Mining Paradigm (Cont.)

## ➤ Mechanism:

- ✓ A mining game is repeatedly played among a set of pool managers and miners where the **reputation** of each miner or mining ally is continuously measured.
- ✓ Two actions are considered, i.e., disrupt computations of mining pools, i.e., **dishonest mining**, or conduct the proof-of-work honestly, i.e., **honest mining**.
- ✓ At each round of the game, the pool managers send **invitations** only to a subset of miners based on a non-uniform probability distribution defined by the miners' reputation values.

## ➤ Our Result in Nutshell:

- ✓ We show that by using our proposed solution concept, the **honest mining** strategy becomes Nash Equilibrium in our setting.
  1. It will not be in the best interest of the miners to employ dishonest mining strategies even by gaining **a short-term utility**.
  2. This is due to the consideration of **a long-term utility** in our model and its impact on the miners' utilities overtime.



# Reputation-Based Mining Paradigm (Cont.)

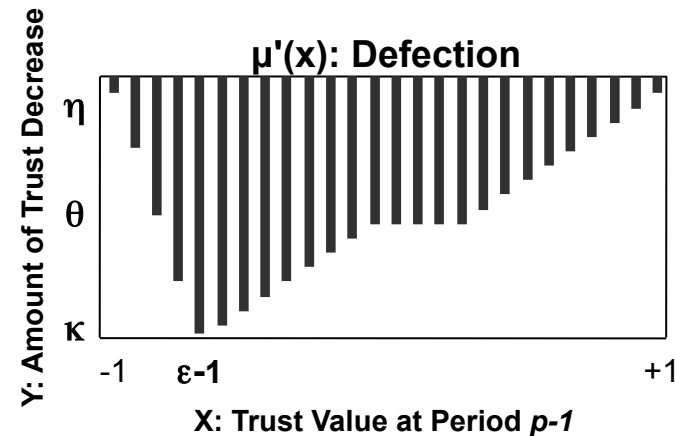
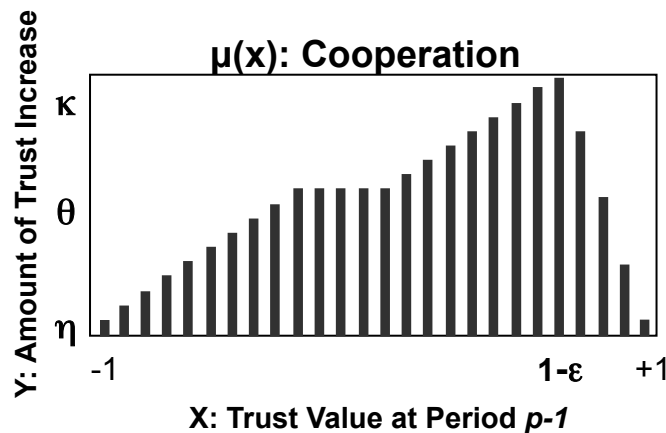
## ➤ Highlights:

- ✓ A subset of miners who highly trust each other (due to partnerships, common nationality, or geographical proximity) can form an alliance, named **ally miners**.
- ✓ Once in a while, the pool managers rearrange their groups to form new coalitions for the proof-of-work. They send **invitations** to miners/ally miners.
- ✓ The miners/ally miners **can also chose** to whom they would like to join if they receive multiple invitations.
- ✓ Note that the underlying reputation system must be immune against **re-entry attack**, i.e., cheat and come back to the scheme with a new identity.
- ✓ While ally miners are incentivized to form larger coalitions to gain/sustain a high reputation value and consequently more revenue, they are **not incentivized** to admit any new miner to their alliance unless they fully trust the newcomer.

# Sample Trust Model and Re-Entry Attack

➤ **Sample function** is not just a function of a single round, but of the history:

Trust Value	Cooperation	Defection
$T_{\text{Bad } P_i} \in [-1, \beta)$	Encourage	<b>Penalize</b>
$T_{\text{New } P_i} \in [\beta, \alpha]$	Give/Take Opportunities	
$T_{\text{Good } P_i} \in (\alpha, +1]$	<b>Reward</b>	Discourage



➤ **Prevention of the Re-Entry Attack\*:**

- ✓ Function  $f_1$  based on previous trust value and current action.
- ✓ Function  $f_2$  based on previous trust value, current action, & **lifetime indicator**.

# Detection Mechanisms

## ➤ Block Withholding Attack:

- ✓ A pool can detect if it is under a block withholding attack with a high accuracy. Difference between the **expected mining power** and **actual mining power** that is above a threshold, can be an indication of a block withholding attack.
- ✓ To determine which registered miner is the perpetrator/committing to the attack:
  1. If the mining power of a miner/ally miners is high enough, the **ratio** of the full proof-of-work over the partial proof-of-work can indicate whether the miner/alliance is committing to the block withholding attack.
  2. If the mining power is not high, the frequency of success to find the full proof-of-work is very low, and statistically, we may not be able to define if a miner is really committing to the block withholding attack. This has a **negligible** impact on the mining process.

## ➤ Selfish or Stubborn Mining:

- ✓ An increase in the **# of orphaned** blocks can be an indication of selfish mining\*.
- ✓ The amount of time taken to release consecutive blocks in the Blockchain can potentially provide evidence of selfish mining. I.e., two blocks in **close succession** should be a very rare incident when miners are honest.

# Detection Mechanisms (Cont.)

## ➤ Eclipse Attack:

- ✓ It has several signatures and properties that make it detectable, for instance, a **flurry of short-lived incoming TCP connections** from diverse IP addresses.
- ✓ Moreover, an attacker that suddenly **connects a large number of nodes** to the Bitcoin network could also be detected.
- ✓ Therefore, **anomaly detection** software systems that look for similar behaviors can be helpful to detect the attacker.

## ➤ Other Detection Mechanisms:

- ✓ To detect **bribes** and illegal money exchanges among registered miners in the transparent network of Bitcoin; unless they exchange bribes outside of the network. This is how the government agencies detect illegal money exchanges.
- ✓ Detection of these bribes might be an indication of **collusion**; why miners from two competing pools should frequently exchange money with a certain amount.

# Without a Reputation-Based Mechanism

## ➤ Dishonest Mining Is Nash Equilibrium:

- ✓ We consider a scenario in which two miners have to **decide** whether to collude with an attacker to disrupt another mining pool's effort or not.
- ✓ If both miners collude, they each gain a **half-unit of utility**. In other words, the attacker's budget will be equally shared between both miners.
- ✓ However, if one miner colludes but the other one acts honestly, the colluding miner will receive **one unit of utility** from the attacker.

$m_{(j'k', r'_k)}$	$\mathcal{H}$ : Honest Mining	$\mathcal{D}$ : Dishonest Mining
$m_{(jk, r_k)}$	$\mathcal{H}$ : Honest Mining	$\mathcal{D}$ : Dishonest Mining
$\mathcal{H}$ : Honest Mining	$(\text{฿}0, \text{฿}0)$	$(\text{฿}0, \text{฿}\Omega)$
$\mathcal{D}$ : Dishonest Mining	$(\text{฿}\Omega, \text{฿}0)$	$(\text{฿}\frac{\Omega}{2}, \text{฿}\frac{\Omega}{2})$

**Table 1.** Payoff in Colluding Miner's Dilemma

# Assumptions

$u_j(a)$  denote  $m_{(jk,r_k)}$ 's long-term utility in outcome  $a$

$u'_j(a)$  denote  $m_{(jk,r_k)}$ 's short-term utility

$$d_j(a) \in \{0, 1\}$$

$$\Delta(a) = \sum_i d_j(a)$$

## ➤ Miners' Preferences:

$$d_i(a) = d_i(a') \ \& \ r_k^a(p) > r_k^{a'}(p) \Rightarrow u_j(a) > u_j(a')$$

$$d_i(a) > d_i(a') \Rightarrow u'_j(a) > u'_j(a')$$

$$d_i(a) > d_i(a') \ \& \ \Delta(a) < \Delta(a') \Rightarrow u'_j(a) > u'_j(a')$$

# With a Reputation-Based Mechanism

## ➤ Honest Mining Is Nash Equilibrium:

- decision making
- ✓ Each miner prefers to sustain a high reputation value overtime despite of employing honest or dishonest mining strategies as he can potentially **gain a higher long-term utility**.
  - ✓ If a miner utilizes a dishonest mining strategy, he **gains a short-term utility** from the attacker.
  - ✓ If a miner employs dishonest mining strategies and the # of dishonest miners in outcome<sub>1</sub> is less than the # of dishonest miners in outcome<sub>2</sub>, the miner **gains a higher short-term utility** in outcome<sub>1</sub>.
- } U

$m_{(j'k',r'_k)}$ \ $m_{(jk,r_k)}$	$\mathcal{H}$ : Honest Mining	$\mathcal{D}$ : Dishonest Mining
$\mathcal{H}$ : Honest Mining	(฿1.5, ฿1.5)	(฿1.5, ฿0)
$\mathcal{D}$ : Dishonest Mining	(฿0, ฿1.5)	(฿ - 0.17, ฿ - 0.17)

**Table 2.** (2,2)-Game Between Two Miners

*Thank You Very Much*  
*Questions?*